

Intractability and Undecidability

September 22, 2019

Decision Problems

- **Decision Problem:** Given a problem instance I , answer a certain question in "yes" or "no"
- **Problem Instance:** Input for a specific problem.
- **Problem Solution:** Correct answer ("yes" or "no") for the specified problem instance. I is a **yes-instance** if the correct answer for the instance I is "yes". I is a **no-instance** if the correct answer for the instance I is "no"
- **Size of a problem instance:** $\text{Size}(I)$ is the number of bits required to specify (or encode) the instance I .

The Complexity Class P

- **Algorithm Solving a Decision Problem:** An algorithm A is said to solve a decision problem Π provided that A finds the correct answer ("yes" or "no") for every instance I of Π in finite time.
- **Polynomial-time Algorithm:** An algorithm A for a decision problem Π is said to be a polynomial-time algorithm provided that the complexity of A is $O(n^k)$, where k is a positive integer and $n = \text{Size}(I)$.
- **The Complexity Class P** denotes the set of all decision problems that have polynomial-time algorithm solving them. We write $\Pi \in P$ if the decision problem Π is in the complexity class P .
- For example, normally most of questions we are confronting with are in P , like finding the maximum/minimum number in an array, sorting a given array, etc

The Complexity Class NP Before jumping to NP problem, we need to learn a new concept – Certificate

- **Certificate:** Informally, a certificate for a yes-instance I is some "extra" information C which makes it easy to **verify** that I is a yes-instance.
 - **Certificate Verification Algorithm:** Suppose that **Ver** is an algorithm that verifies certificates for yes-instances. Then **Ver**(I, C) outputs "yes" if I is a yes-instance and C is a valid certificate for I . If **Ver**(I, C) outputs "no", then either I is a no-instance, or I is a yes-instance and C is an invalid certificate.
 - **for every** yes-instance I , **there exist** a certificate C such that **Ver**(I, C) outputs "yes".
 - **for every** no-instance I , **for every** certificates C , **Ver**(I, C) outputs "no".
- **The Complexity Class NP** denotes that the set of all decision problems that have polynomial-time certificate verification algorithms solving them. We write $\Pi \in NP$ if the decision problem Π is in the complexity class NP.
- Note that we are NOT required to find the certificate in polynomial time, we just need to make sure that verification algorithm runs in polynomial time.
- $P \subseteq NP$

The Complexity Class $NP-C$

- It denotes that the set of all decision problems Π that satisfy the following two properties:
$$\Pi \in NP$$
$$\text{For all } \Pi' \in NP, \Pi' \leq_p \Pi$$
- NP-C is an abbreviation for NP-complete.
- $A \leq_p B$ indicates that problem B is harder than A and we say A can be reduced to B.
- **Note that** the definition does not imply that the existence of NP-complete problem!
- Travelling salesman problem(TSP) is a classical NP-complete problem.
- Example for proof of reduction:

Prove that the following problem is NP-complete. Given two graphs, $H = (V_H, E_H)$, and $G = (V_G, E_G)$, is H a subgraph of G , i.e. is there a mapping π of the vertices of H to the vertices of G such that π is one-to-one (it never maps two vertices of H to the same vertex of G) and such that for every pair of vertices $u, v \in V_H$, we have $(u, v) \in E_H$ iff $(\pi(u), \pi(v)) \in E_G$.

Firstly, we need to show that SUBGRAPH is in NP.

Certificate: providing a set of vertices and edges in graph G .

Verification algorithm:

We trace through the entire subgraph H to check whether it is contained in graph G .

Run time: Trance throught the entire graph takes $\Theta(V + E)$ which is polynomial.

Therefore SUBGRAPH is in NP.

Now we need to show that SUBGRAPH is in NPC.

Consider we use *Clique* as our reduction.

$$CLIQUE \leq_p SUBGRAPH$$

We will define the transformation f as follows:

f takes an integer i and a graph G .

It outputs a graph the original G and paired with k_i subgraph.

We will show that the transformation of f is polynomial.

Adding edges and vertices to a graph takes constant time.

Therefore the transformation can be in polynomial time, thus f is a polynomial transformation.

Now we need to show that the reduction is correct.

Let (i, G) be a yes-instance to clique.

Then we have $f(i, G) = (k_i, G)$.

Since (i, G) is a yes-instance to clique.

Therefore we know that G contains a complete subgraph with degree i .

Therefore, we know that G contains k_i graph.

Thus (k_i, G) is a yes-instance to subgraph.

Let $(H, G) \in \text{Image}(f)$ be a yes-instance to subgraph problem.

Then by construction of f , we know that H is a k_i graph.

Since (k_i, G) is a yes-instance to SUBGRAPH.

Therefore we know that G contains a k_i graph.

Thus G contains a complete subgraph of degree i .

Then (i, G) is a yes-instance to CLIQUE.

Since CLIQUE is NPC, and CLIQUE can be reduced to SUBGRAPH therefore SUBGRAPH is also a NPC problem.

NP-hard Problem

- A problem Π is NP-hard if there exist a problem $\Pi' \in NPC$ such that $\Pi' \leq_p^T \Pi$
- Every NP-complete problem is NP-hard, but there exist NP-hard problems that are not NP-complete.
- Typically examples of NP-hard problems are optimization problems corresponding to NP-complete decision problems.

A image is good for understanding the relationship between above complexity classes:

